

Et ønskebarn

NEKROMANTIKER-ROSTER

Cefwyn Scarred – 10th level Necromancer (188 pts.)

Special character

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
4	5	5	4	3	2	4	3	9	9	9	8

Equipment

Armour Save: -

MP: 20 or 6D6

Short sword (S4)

The Cursed Tome of Chotill (Any living creature within 6" of the bearer suffers a -1 to hit and shooting rolls)

Spells

1. **Sense the Child** (Cost 1 / Range 24") – Finder Bamma-Zahr, hvis indenfor formularens rækkevidde.
2. **Summon Skeletons** (Cost: 3+ / range 3") – D6 skeletons or D3 skeleton horsemen 3" from caster
3. **Fire Ball** (Cost: 1 per ball / range 24") – D3 S3 hits, no AS, riders save on 6+.
4. **Leg Breaking** (Cost: 1 / range 4") – Magic save or break leg on models T4 or lower – halves M.

Fuzka Swinebreath (10th level Tyrannical orc leader) (69 pts.)

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
3	5	5	4	5	2	4	2	8+1	6	8	8

Equipment

Armour Save: 4+

Plate mail and shield (-1 to M)

Axe

11 Skeleton Warriors + standard bearer (169 pts)

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
3,5	2	2	3	3	1	2	1	5	5	5	5

Unit causes fear, Immune to psychology, Subject to instability

Armour Save: 5+

Equipment

Light armour

Shield

Spear (+1 to I in first round of combat, +3 to I against mounted troops in first round of combat, fights in several ranks, +1 to I against flyers)

3 Mummies (280 pts)

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
3	3	0	4	5	4	3	2	9	8	8	9

Unit causes fear, Immune to psychology, Subject to instability, Subject to stupidity unless controlled, Flammable

Armour Save: -

Immune to poison

10 Ghouls (80 pts)

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
4	2	-	3(4)	4	1	3	2	2	5	5	5

Unit causes fear, Poison claws +1 S, Unit auto routs if pushed back and followed up, Greed: When following up enemy unit see p. 258.

Armour Save: -

19 Orc Warriors (161,5 pts)

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
3½	3	3	3	4	1	2	1	7	5	7	7

Equipment

Armour Save: 5+

Hand weapon

Chainmail and shield (5+ AS / -½ to M)

Et ønskebarn

NEKROMANTIKER-ROSTER

1 Undead chariot with scythed wheels (108 pts)

1 skeleton crew

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
4	2	2	3	3	1	2	1	5	5	5	5

Undead horses

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
8	2	-	3	3	1	2	1	5	5	5	5

Unit causes fear, Immune to psychology, Subject to instability

Armour Save: 5+

Equipment

Swords (S3)

Bows (Range 24" / S3)

Light armour & Shield

Impact hits: D3 + 1 extra for each hit (scythes)

Agaloon (5th level Undead champion) (65 pts)

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
4	4	3	4	4	2	3	3	8	7	7	7

Causes fear, Immune to psychology, Subject to instability

Armour Save: 3+

Equipment

Heavy armour

Shield

Scythe (S4)

9 Wolf Riders (132 pts)

Riders

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
4	2	3	3	3	1	2	1	5	5	5	5

Equipment

Armour Save: 5+

Sword

Chainmail

Gogblatt Slasherspike (5th level Wolf rider champion) (27 pts)

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
4	3	3	4	3	1	3	1	5	5	5	5

Equipment

Armour Save: 5+

Sword

Chainmail

Wolves

M	WS	BS	S	T	W	I	A	LD	INT	CL	WP
9	4	0	3	3	1	3	1	5	5	5	5

Equipment

Bite attack (S4)

Total: 1215